

# perceptron

Perceptron

## Syntax

```
perceptron(hardlimitTF, perceptronLF)
```

## Synopsis

### Description

Perceptrons are simple single-layer binary classifiers, which divide the input space with a linear decision boundary.

Perceptrons are provided for historical interest. For much better results use [patternnet](#), which can solve non-linearly separable problems. Sometimes when people refer to perceptrons they are referring to feed-forward pattern recognition networks, such as [patternnet](#). But the original perceptron, described here, can solve only very simple problems.

Perceptrons can learn to solve a narrow class of classification problems. Their significance is they have a simple learning rule and were one of the first neural networks to reliably solve a given class of problems.

`perceptron(hardlimitTF, perceptronLF)` takes these arguments,

<code>hardlimitTF</code>	Hard limit transfer function (default = 'hardlim')
<code>perceptronLF</code>	Perceptron learning rule (default = 'learnp')

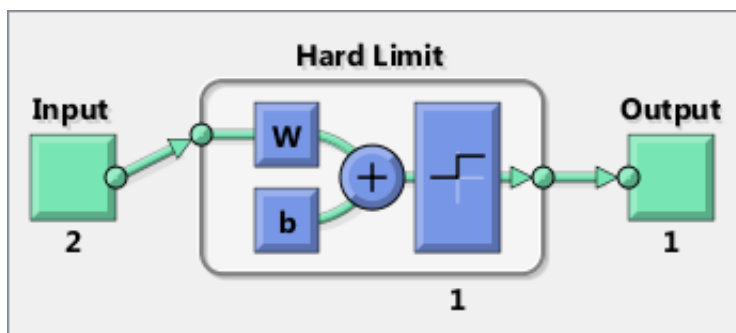
and returns a perceptron.

In addition to the default hard limit transfer functions, perceptrons can be created with the [hardlims](#) transfer function. The other option for the perceptron learning rule is [learnpn](#).

## Examples

Here a perceptron is used to solve a very simple classification logical-OR problem.

```
x = [0 0 1 1; 0 1 0 1];  
t = [0 1 1 1];  
net = perceptron;  
net = train(net,x,t);  
view(net)  
y = net(x);
```



## See Also

[narnet](#) | [narxnet](#) | [preparets](#) | [removedelay](#) | [timedelaynet](#)